

(a)

(b) Figure 1.10 (a) Astronauts placed a corner reflector on the Moon to measure its gradually increasing orbital distance. (b) The bright spots on these bicycle safety reflectors are reflections of the flash of the camera that took this picture on a dark night. (credit a: modification of work by NASA; credit b: modification of work by "Julo"/Wikimedia Commons)

Working on the same principle as these optical reflectors, corner reflectors are routinely used as radar reflectors (Figure **1.11**) for radio-frequency applications. Under most circumstances, small boats made of fiberglass or wood do not strongly reflect radio waves emitted by radar systems. To make these boats visible to radar (to avoid collisions, for example), radar reflectors are attached to boats, usually in high places.



Figure 1.11 A radar reflector hoisted on a sailboat is a type of corner reflector. (credit: Tim Sheerman-Chase)

As a counterexample, if you are interested in building a stealth airplane, radar reflections should be minimized to evade detection. One of the design considerations would then be to avoid building 90° corners into the airframe.

1.3 Refraction

Learning Objectives

By the end of this section, you will be able to:

- Describe how rays change direction upon entering a medium
- Apply the law of refraction in problem solving ٠

You may often notice some odd things when looking into a fish tank. For example, you may see the same fish appearing to be in two different places (Figure 1.12). This happens because light coming from the fish to you changes direction when it leaves the tank, and in this case, it can travel two different paths to get to your eyes. The changing of a light ray's direction (loosely called bending) when it passes through substances of different refractive indices is called **refraction** and is related to changes in the speed of light, v = c/n. Refraction is responsible for a tremendous range of optical phenomena, from the action of lenses to data transmission through optical fibers.



(a)

(b)

Figure 1.12 (a) Looking at the fish tank as shown, we can see the same fish in two different locations, because light changes directions when it passes from water to air. In this case, the light can reach the observer by two different paths, so the fish seems to be in two different places. This bending of light is called refraction and is responsible for many optical phenomena. (b) This image shows refraction of light from a fish near the top of a fish tank.

Figure 1.13 shows how a ray of light changes direction when it passes from one medium to another. As before, the angles are measured relative to a perpendicular to the surface at the point where the light ray crosses it. (Some of the incident light is reflected from the surface, but for now we concentrate on the light that is transmitted.) The change in direction of the light ray depends on the relative values of the indices of refraction (**The Propagation of Light**) of the two media involved. In the situations shown, medium 2 has a greater index of refraction than medium 1. Note that as shown in **Figure 1.13**(a), the direction of the ray moves closer to the perpendicular when it progresses from a medium with a lower index of refraction to one with a higher index of refraction. Conversely, as shown in **Figure 1.13**(b), the direction of the ray moves away from the perpendicular when it progresses from a medium to one with a lower index of refraction. The path is exactly reversible.



Figure 1.13 The change in direction of a light ray depends on how the index of refraction changes when it crosses from one medium to another. In the situations shown here, the index of refraction is greater in medium 2 than in medium 1. (a) A ray of light moves closer to the perpendicular when entering a medium with a higher index of refraction. (b) A ray of light moves away from the perpendicular when entering a medium with a lower index of refraction.

The amount that a light ray changes its direction depends both on the incident angle and the amount that the speed changes. For a ray at a given incident angle, a large change in speed causes a large change in direction and thus a large change in angle. The exact mathematical relationship is the **law of refraction**, or Snell's law, after the Dutch mathematician Willebrord Snell (1591–1626), who discovered it in 1621. The law of refraction is stated in equation form as

$$n_1 \sin \theta_1 = n_2 \sin \theta_2. \tag{1.4}$$

Here n_1 and n_2 are the indices of refraction for media 1 and 2, and θ_1 and θ_2 are the angles between the rays and the

perpendicular in media 1 and 2. The incoming ray is called the incident ray, the outgoing ray is called the refracted ray, and the associated angles are the incident angle and the refracted angle, respectively.

Snell's experiments showed that the law of refraction is obeyed and that a characteristic index of refraction *n* could be assigned to a given medium and its value measured. Snell was not aware that the speed of light varied in different media, a key fact used when we derive the law of refraction theoretically using Huygens's principle in **Huygens's Principle**.

Example 1.2

Determining the Index of Refraction

Find the index of refraction for medium 2 in **Figure 1.13**(a), assuming medium 1 is air and given that the incident angle is 30.0° and the angle of refraction is 22.0° .

Strategy

The index of refraction for air is taken to be 1 in most cases (and up to four significant figures, it is 1.000). Thus, $n_1 = 1.00$ here. From the given information, $\theta_1 = 30.0^\circ$ and $\theta_2 = 22.0^\circ$. With this information, the only unknown in Snell's law is n_2 , so we can use Snell's law to find it.

Solution

From Snell's law we have

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
$$n_2 = n_1 \frac{\sin \theta_1}{\sin \theta_2}.$$

Entering known values,

$$n_2 = 1.00 \frac{\sin 30.0^{\circ}}{\sin 22.0^{\circ}} = \frac{0.500}{0.375} = 1.33.$$

Significance

This is the index of refraction for water, and Snell could have determined it by measuring the angles and performing this calculation. He would then have found 1.33 to be the appropriate index of refraction for water in all other situations, such as when a ray passes from water to glass. Today, we can verify that the index of refraction is related to the speed of light in a medium by measuring that speed directly.

Explore **bending of light (https://openstaxcollege.org/l/21bendoflight)** between two media with different indices of refraction. Use the "Intro" simulation and see how changing from air to water to glass changes the bending angle. Use the protractor tool to measure the angles and see if you can recreate the configuration in **Example 1.2**. Also by measurement, confirm that the angle of reflection equals the angle of incidence.

Example 1.3

A Larger Change in Direction

Suppose that in a situation like that in **Example 1.2**, light goes from air to diamond and that the incident angle is 30.0° . Calculate the angle of refraction θ_2 in the diamond.

Strategy

Again, the index of refraction for air is taken to be $n_1 = 1.00$, and we are given $\theta_1 = 30.0^\circ$. We can look up the index of refraction for diamond in **Table 1.1**, finding $n_2 = 2.419$. The only unknown in Snell's law is θ_2 , which we wish to determine.

Solution

Solving Snell's law for $\sin \theta_2$ yields

$$\sin\theta_2 = \frac{n_1}{n_2}\sin\theta_1.$$

Entering known values,

$$\sin \theta_2 = \frac{1.00}{2.419} \sin 30.0^\circ = (0.413)(0.500) = 0.207$$

The angle is thus

$$\theta_2 = \sin^{-1}(0.207) = 11.9^\circ.$$

Significance

For the same 30.0° angle of incidence, the angle of refraction in diamond is significantly smaller than in water (11.9° rather than 22.0° —see **Example 1.2**). This means there is a larger change in direction in diamond. The cause of a large change in direction is a large change in the index of refraction (or speed). In general, the larger the change in speed, the greater the effect on the direction of the ray.



1.2 Check Your Understanding In Table 1.1, the solid with the next highest index of refraction after diamond is zircon. If the diamond in **Example 1.3** were replaced with a piece of zircon, what would be the new angle of refraction?